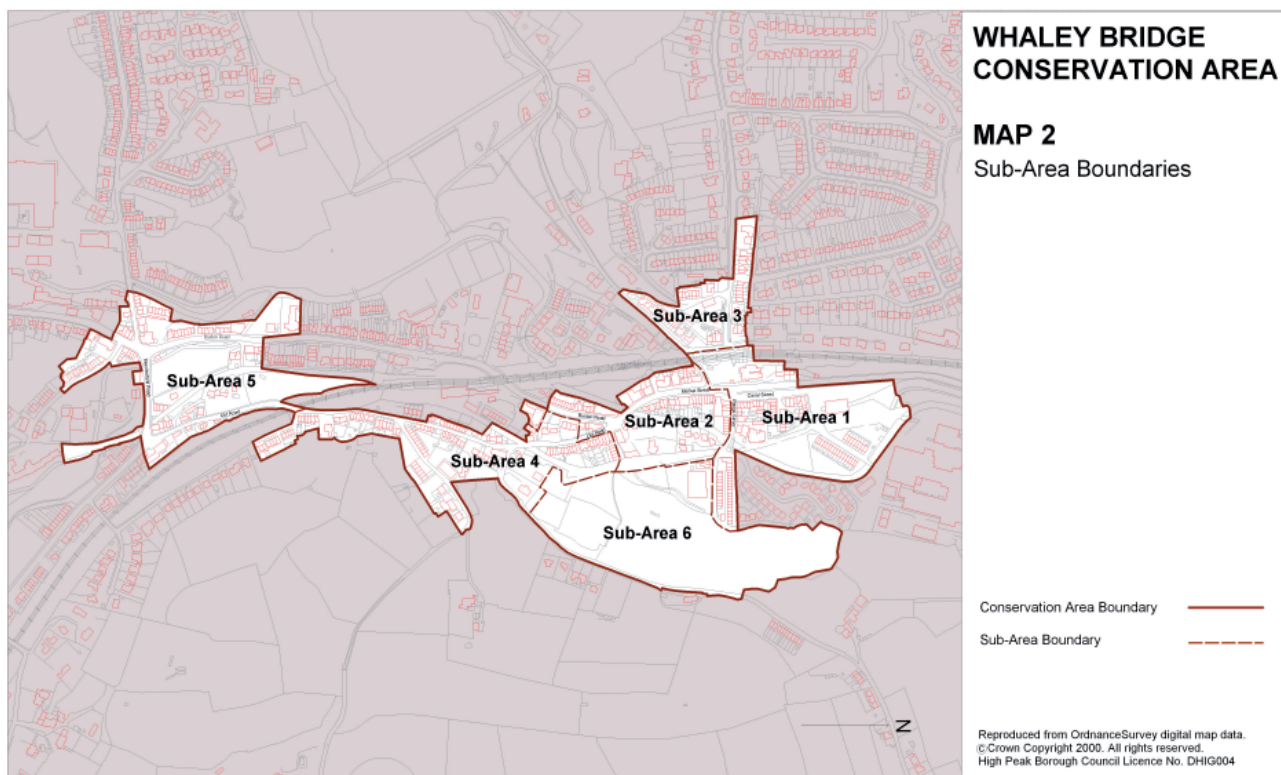


4 Part Four

Character Areas Key Map 2



Map 1 Sub Area Boundaries